



A Blast from the Past!

BLASTEROIDS from Atari Games

Blasteroids is a new redesign of Atari's 1979 classic hit, Asteroids. By taking the highly successful game concept of yesterday and combining the technology of today, Atari has created a unique attraction for a whole new generation of players.

Blasteroids brings back the best in exciting space shoot 'em up games and adds much more.

Distinctive transformation feature:
At the press of a button, players are able to change their ship into three different sizes, each with its own advantages and disadvantages for different game play situations.

Special temporary powers: As the enemy ships are destroyed, their hidden cargo is revealed. Players can acquire a particular special attribute from the debris of each of the enemy ships they conquer.

A hidden source of energy: Crystals concealed within red asteroids provide the player with the energy he needs to continue his outerspace adventure.

Powerful sound effects to attract players: Atari's new sound system provides both auditory and tactile feedback to the player while drawing a crowd of spectators.

Colorful, realistic graphics:
Background space-scapes, pictures of space ships, asteroids and other obstacles are actually digitized pictures of real-life objects.

Competition between players: One or two player simultaneous game play insures maximum earning potential.

Atari's current standard game options: Player-selectable level of initial difficulty, buy-in and add-a-coin game continuation features.

Blasteroids includes the same proven player appeal of the original Asteroids and adds all of the special game play features that today's players expect.

Dimensions:

Height 70 in., 178 cm
Width 25.75 in., 70 cm
Depth 34.38 in., 87 cm
Weight 302 lbs., 137 Kg

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